

Curriculum vitae

Personal data

Name: Zakar N.

Technical Knowledge and Skills

Javascript, React, CSS



Zakar is a Front-end developer with more than 6 years of experience which includes 3 years of extensive experience as a React Developer.

He brings a deep understanding of software development and user experience to any project.

Zakar is meticulous with implementation details while always considering and balancing broader stakeholder concerns.

Education

September 2007 –
June 2011

Armenia
B.S., Biomedical Devices, State Engineering University of
Armenia

Work experience

January 2019 -
February 2020

Cloud-solutions development company, Armenia
Front-end developer

Stack:

- React,
- Redux,
- ES6,

- Flow,
- Lodash,
- Reselect,
- Material-UI,
- Sass,
- Webpack.

Responsibilities:

- Developed an application for fleet management with React;
- Monitoring and improving front-end performance;
- Building reusable components and front-end libraries for future use;
- Collaborating with PM and QA team in order to learn and understand user interactions;
- Mentored junior teammates with an eye to grow performance level of a team;
- Participated in peer-reviews of code.

June 2017 -
November 2018

Software development company, Armenia
Front-end developer

Stack:

- React,
- Redux,
- ES6,
- Flow,
- Lodash,
- Reselect,
- Material-UI,
- Sass,
- Webpack.

Responsibilities:

- Developed an application for fleet management with React;
- Maintained high standards of software quality within the team by establishing good practices and habits;
- Construct visualizations that are able to depict vast amounts of data;
- Reported progress and status of assigned tasks to project teams and managers;
- Participated in peer-reviews of code.

October 2014 -
June 2017

Website builder, Remote
Front-end developer

Stack:

- Ember.js,
- ES6,
- Less,
- Grunt,
- Gulp.

Responsibilities:

- Develop drag and drop website builder;
- Translate designs and wireframes into high quality code;
- Work and collaborate with the product team and graphic designers;
- Develop and implement highly-responsive user interface components using Ember.js concepts.

July 2014 -
October 2014

Industrial IoT engineering team, Armenia
Front-end developer

Stack:

- AngularJS.

Responsibilities:

- Developing interfaces for Routers;
- Designing and developing user interfaces using AngularJS best practices;
- Consulting with the design team;
- Creating self-contained, reusable, and testable modules and components;
- Identify and encourage areas for growth and improvement within the team.

June 2013 -
August 2014

Web templates and extensions development company, Armenia
Front-end developer

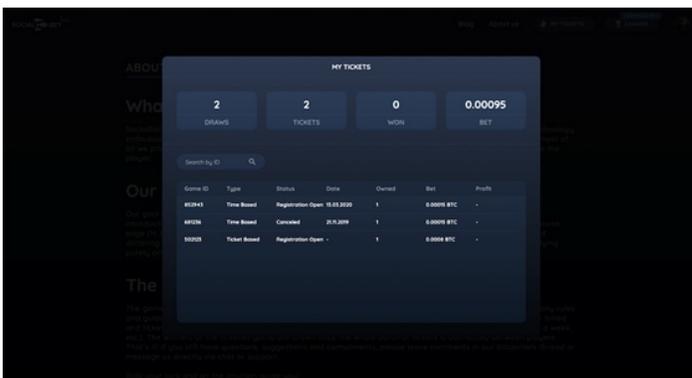
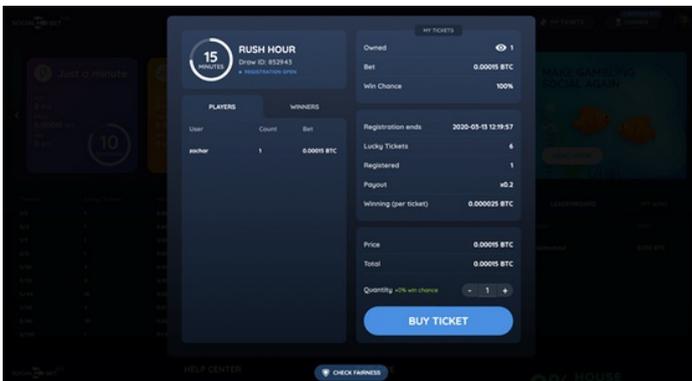
Stack:

- Javascript,
- HTML5,
- CSS3,
- Less.

Responsibilities:

- Develop Joomla templates;
- Review application requirements and interface designs;
- Work and collaborate with the design team;
- Implement highly-responsive user interfaces.

Portfolio





Gaming platform

August 2018 - January 2019

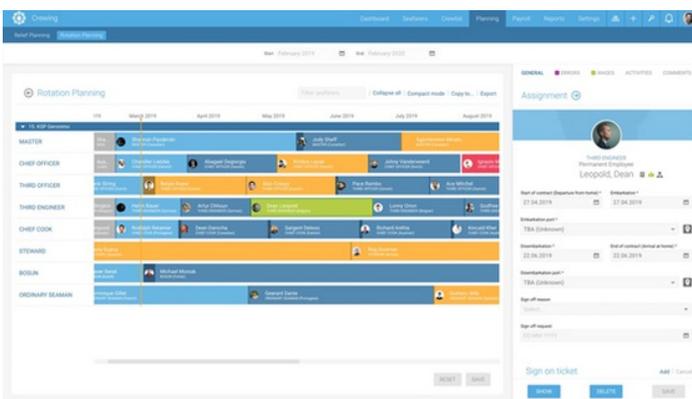
A cryptocurrency based gaming platform with 0% house edge. There are two lottery-like games - time-based and ticket-based.

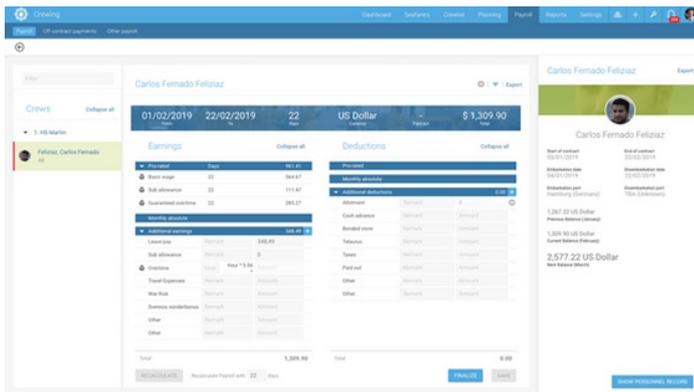
I co-founded this website and I was responsible for the front-end architecture, deciding features with the designer and implementing them.

There were two developers - one back-end developer and I was the front-end developer.

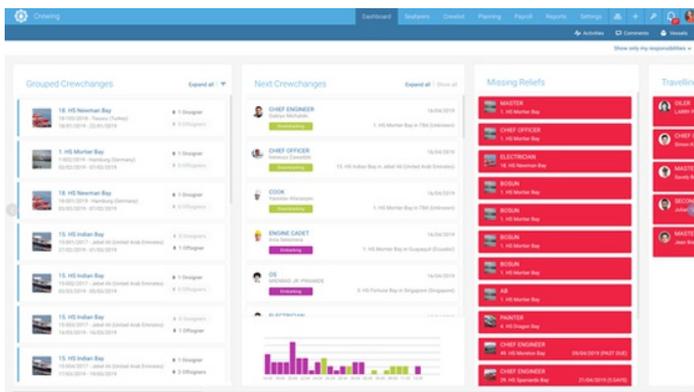
Technologies used:

React





Earnings		Deductions	
Basic wage	104.47	Health insurance	1.00
Sub allowance	111.47	Other	0.00
Guaranteed overtime	205.27		
Total	1,209.90	Total	98.00
		Net	1,111.90



Shipping app

January 2017 - February 2020

Cloud Fleet Manager is the web-based all-in-one software solution for shipping companies. The system offers a single, cloud-based source of truth for all employees as well as the crews at sea and external partners, centralizing all information and drastically reducing the effort for data exchange.

The team consisted of 40 people in the beginning, but after 1 and a half years the team size was reduced to 10, and I was one of two lead developers.

The app consists of lots of modules. I was mostly responsible for HR modules. The scope includes areas such as the master data management of seafarers, planning the crews on board as well as their relief, management of the working and rest hours of the crew, detailed crew-related reports, organizing staff within departments, defining regular working days and hours.

Technologies used:
React