

Curriculum vitae

Personal data

Name: Uygur U.

Technical Knowledge and Skills

Javascript, CSS, React, Angular, Node.js



Uygur is a reliable Full-Stack Web Developer with 3 years of experience in Angular. He is a fast learner with excellent communication skills.

Education

March 2017 –
September 2017

Germany
Computer Science, Regensburg University of Applied
Science

September 2013 –
June 2019

Turkey
Computer Engineering, Middle East Technical University

Work experience

February 2020 -
Present

Software development, Austria, Klagenfurt
Fullstack Software Developer

Stack:

- Angular,
- Java

Responsibilities:

- Implement multiple scalable and reusable components which are used in many different pages in the product;
- Implement various pages, components, and services using Angular and Java.

November 2018 -
December 2019

Manufacturing company, Turkey, Ankara
Frontend Developer

Stack:

- Angular,
- GoJS,
- C#.

Responsibilities:

- Implement various interactive diagrams for displaying various types of entities using GoJS and Angular;
- Implement various pages and components using Angular.

July 2018 -
September 2018

University, Ireland, Dublin
R&D Intern

Stack:

- JavaScript,
- AR.js

Responsibilities:

- Work for an EU-funded software project which aims to help children with ADHD enhance their reading skills;
- Implement a hand gesture recognizing system that works with several marker layouts for AR.js

October 2017 -
June 2018

IT services, Turkey, Ankara
Frontend and Mobile Developer



Stack:

- React,
- React Native,
- Ruby on Rails.

Responsibilities:

- Develop a web application for Brainquire users where they can see statistics of users;
- Implement features like secure authentication, purchasing interface to buy a premium membership;
- Create a library for mobile devices to visualize players' performance with graphics and charts.

July 2016 -
March 2017

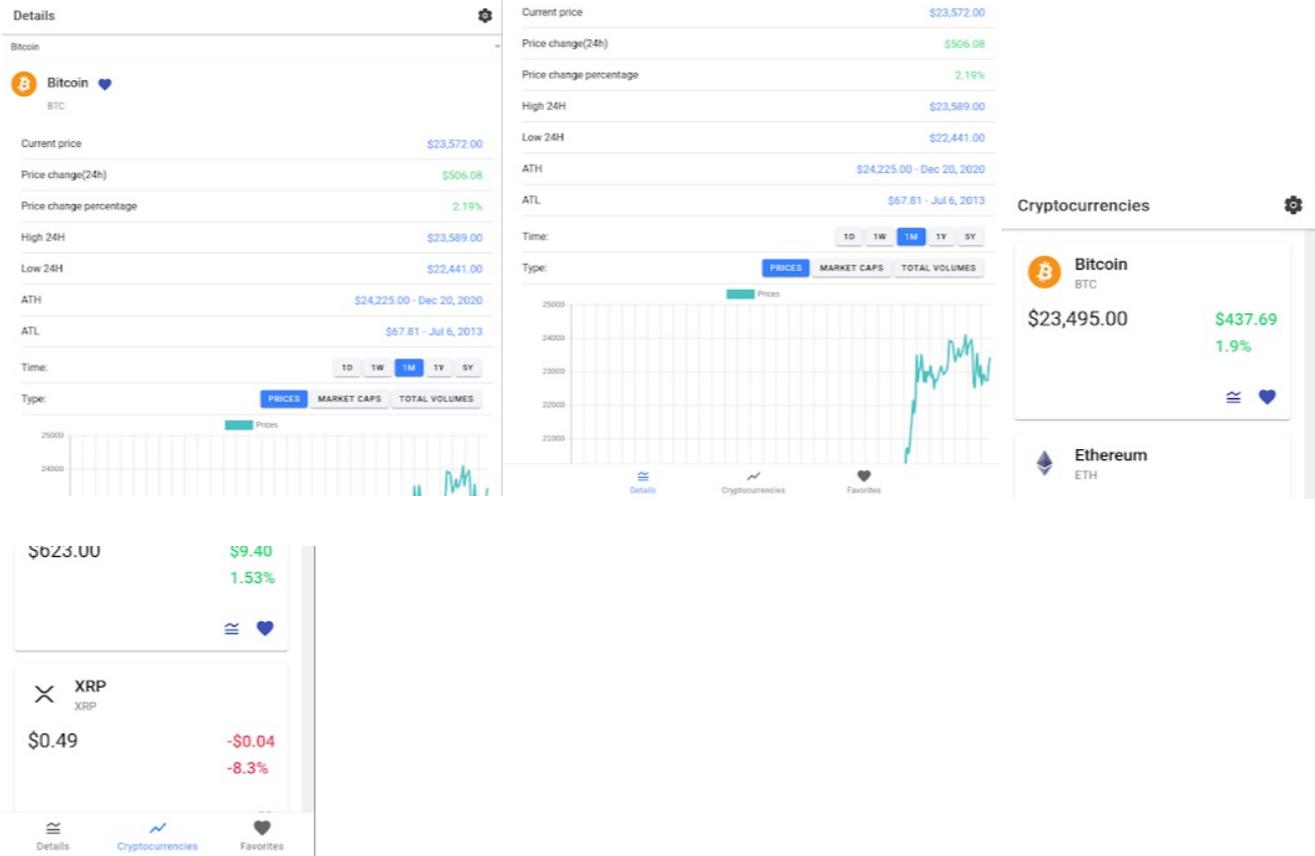
IT services, Turkey, Ankara
Frontend Developer

Stack:

- Neo4J,
- Graph DB,
- React,
- NodeJS.

Responsibilities:

- Implement a multifunctional interface that will show the user data from a Neo4J database in a way that is easier to understand from a human's perspective;
- Work on an engine that will convert RDBMS data into a Graph DB;
- Develop a single-page web application that uses react and local storage;
- Make front-end improvements and bug fixes in the Graph project.



Cryptocurrency Tracker June 2020 - December 2020

Description: This was a solo project where I developed an application to track Cryptocurrency prices and get live market data about the currencies the user chooses to track.

Role: All was developed by me. I created a nice-looking UI that works on all different screen sizes and also I developed a notification system that the user can easily modify and thus easily receive information on their favorite currencies. This app was published on Google Play.

Technologies used:
Angular, Node.js, MongoDB



Admin dashboard for a Brainquire

October 2017 - June 2018

Description: We created and published a game for cognitive skill enhancement and mental development which is downloaded more than 100.000 times

Role: I was a Full stack and Mobile Developer in this project. I created an admin dashboard for the Android game “Brainquire” from scratch. Also, I developed new features for the game in a team of 6 people. The UI of the admin dashboard app was fully created by me. I also contributed to the mobile game and added new mini-games and tutorials to it.

Technologies used:

Javascript, Node.js, React, React Native, Express.js